

THE OSSINING PUBLIC LIBRARY
PROJECT COMMITTEE MEETING #49
MAY 9, 2006

Attending: Joyce Lannert, Walter Ludlum, Edward Falcone (Library)
Sal Coco, Nigel Allyne, Stefano Gagliano (BH&A)
Nick Furtado, Doug Hahn (J.M.O.A.)

The meeting began at 11:45 in the site trailer.

Retaining Wall: One of the spec mix hoppers will be removed next week, and then the wall by the radius can be inspected. Losco will be responsible for any changes that need to be made. Mesa Wall will send their engineer (for a fee) and the library's attorney will recommend a second, independent engineer.

Building Security: Bob Firneis will meet with last week's low bidder to check his qualifications.

Phones: Bob Firneis is checking the front-end language on the bid documents prepared by EduTek.

Furniture: A representative from Waldners is meeting with the staff today to review the office furniture and miscellaneous loose furnishings. Shelving and custom millwork is being handled by Library Interiors, and we are waiting for them to return a signed contract..

Water: Nick Furtado is waiting for a Village DPW permit to open Croton Avenue for the water connections.

Theater Partition: Through an oversight, the steel support for the partition wall was left out of the plans. There was a discussion about whether to move ahead with the wall (how much extra?) or to eliminate it (how much credit?). GMS Engineers will review options and give an estimate on adding it back.

Windows: Installation has started and is approx. 25% completed. Glass will start being delivered next week, and there is about 5 weeks of window work left.

Opening Day: The library would like to begin planning an opening-day program. Nick Furtado said he would have a better idea on opening date in late July.

Sound System: EduTek is reviewing the sound system proposal from Beatty Harvey's vendor.

LEED: A commissioning meeting for contractors is being planned. There are some AKF credits that are still outstanding.

The next meeting will be held on May 30 at 11:30.

reported by Ed Falcone